
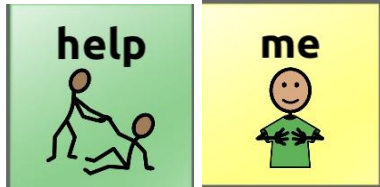
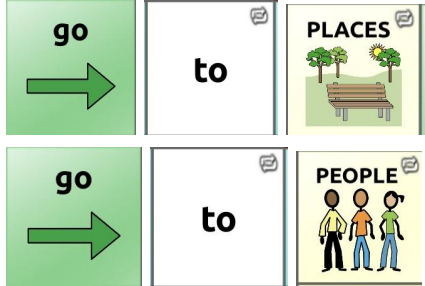



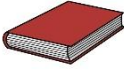




# Common Navigation Routes

\*\*\*pair device modeling with verbal language\*\*\*

	Pathway	Verbal Model
<b>Bathroom</b>		<p>"I need to go to the bathroom"</p> <p>"Lets go to the bathroom"</p>
<b>Requesting Help</b>		<p>"I need help"</p> <p>"Help me, please"</p>
<b>Go to (location)</b>		<p>"I am going to lunch"</p> <p>"Let's go to Ms. Higgins"</p>
<b>Toys</b>		<p>"I want to play with toys"</p> <p>"What toy do you want to play with?"</p>
<b>Fidgets</b>		<p>"I want a/the fidget"</p> <p>"I want to work for fidgets"</p>

<p><b>Book activities</b></p>	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p><b>read</b></p>  </div> <div style="text-align: center;"> <p><b>book</b></p>  </div> </div>	<p>"Let's read the book!"</p> <p>"I want to read a book"</p>
<p><b>Requesting Turn</b></p>	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p><b>my</b></p>  </div> <div style="text-align: center;"> <p><b>turn</b></p>  </div> </div>	<p>"It's my turn!"</p> <p>"I want a turn!"</p>

## How to add a symbol onto a page:

1. Make sure you have searched for the word on the device
2. Go to **iPad settings**
3. Scroll down to TouchChatWP
4. Turn on “**Allow Editing**”
5. Go into TouchChat App
6. Navigate to the page you want the symbol to be on
  - a. For example, if I am adding a game, I would go to groups → toys/games
  - b. If there aren't any white boxes on this page, click the blue arrow on the bottom right hand corner to find an additional page in this category.
7. After you are on the page, **touch “Menu”** (in the right hand corner)
8. Select “**Edit Page**”
9. Select the white box you want the new symbol to go on
10. Select “**Edit This Button**”
11. Fill in “**Button Label**” with the title of the object
  - a. For example, if I am adding “Roblox” then my Button Label would be Roblox.
  - b. If you do not like any of the images suggested, then click “**Import Image**”.
12. If you do not like any of the images suggested, then click “**Import Image**”.
13. Click either “image library” or “camera” to use a photo already taken or take a new picture.
14. Press “**Save**”
15. Press “**Done**”
16. Go back to **Ipad settings**
17. Scroll down to TouchChatWP
18. Turn off “**Allow Editing**”
19. You may need to restart the app/iPad if the button is not appearing.

If you experience any additional difficulties, please contact the speech language pathologist.

**PLEASE DO NOT HIDE ANY BUTTONS!!**

## How to Find a Word

1. Open TouchChat app
2. Press "ABC123" button in top left corner
3. Press "Find Word" button in lower left corner
4. Type in the word you want to find.
5. Then press "find"

\*\*\*if the word does not exist in our system then the "find" button will not be available to press\*\*\*

*Tip: Sometimes the App won't provide you the fastest "route" and once you get more familiar with the system, you will be able to figure out what you can bypass.*

## ***Important Things to Know:***

- **Acknowledge the communication!!**
  - For example, if the student is pressing random buttons, respond as if someone was saying that verbally.
  - We need to teach the students that their communication is important and their words have meaning.
  - For example: if the student is pressing the “cat” button a lot, you can say “Cats? I don’t see any cats.” or “Cats? We aren’t talking about cats!”
- **Model, Model, Model!!**
  - No need to put pressure on the student to use the device, if they are resistant/hesitant, use it yourself! Teach by showing!
- **Don’t feel like you need to press a button for every word you verbally say!**
  - You can highlight 1-2 words from your sentence!
  - For example: if you are going to eat lunch, you can verbally say “Let’s go eat” and then only press the “go” button.
- **Have fun!!**
  - Student’s shouldn’t view their device as “work”
  - Use the device during play time and/or preferred activities.